

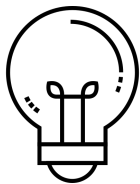
Digital behavioral technology, vulnerability and justice

How did we proceed:



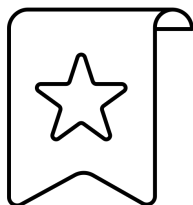
Using an example case, we discussed apps that influence behavior. We looked at justice and vulnerability from an ethical perspective and focused in particular on structural injustices.

Results:



Apps that can influence behavior are often viewed too individualistically, even though they are deeply embedded in social inequalities and group dynamics, so we argue for fairer, contextual regulation.

What is special:



The paper combines bioethics/public health ethics with political philosophy and thus sheds light on structural injustices in connection with apps.



Herzog L*, Kellmeyer P*, Wild V* (*equal contribution) (2021):
Digital behavioral technology, vulnerability and justice: towards an integrated approach.
Review of Social Economy. Jun 30;0(0):1-22.